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## ASPECT OF DATA MINING FOR MALICIOUS CODE DETECTION

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**Abstract:** With the tremendous growth of network-based services and sensitive information on networks, network security is getting more and more importance than ever. Intrusion poses serious security risk in a network environment. The ever growing new intrusion types poses a serious problem for their detection. The human labeling of the available network audit data instances is usually tedious, time consuming and expensive. In this study paper, we apply one of the efficient data mining algorithms called naive bayes for anomaly based network intrusion detection. The proposed technique performs better in terms of false positive rate, cost, and Computational time.

**Keywords:** Network Security, Intrusion Detection, Data Mining, Naive Bayes classifier.



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## INTRODUCTION

With the tremendous growth of network-based services and sensitive information on networks, network security is becoming more and more importance than ever before. Intrusion detection techniques are the last line of defenses against computer attacks behind secure network architecture design, firewalls, and personal Screening. Despite the plethora of intrusion prevention techniques available, attacks against computer systems are still successful. Thus, intrusion detection systems (IDSs) play a vital role in network security. Symantec in a recent report uncovered that the number of fishing attacks targeted at stealing confidential information such as credit card numbers, passwords, and other financial information are on the rise, going from 8 million attacks in June 2004 to over 30 millions in less than a year. One solution to this is the use of network intrusion detection systems (NIDS) that detect attacks by observing various network activities. It is therefore crucial that such systems are accurate in Identifying attacks, quick to train and generate as few false positives as possible.

**LITERATURE REVIEW & RELATED WORK:** ADAM (Audit Data Analysis and Mining) [1] is an intrusion detector built to detect intrusions using data mining techniques. It first absorbs training data known to be free of attacks. Next, it uses an algorithm to group attacks, unknown behavior, and false alarms. ADAM has several useful capabilities, namely;

- \*Classifying an item as a known attack
- \*Classifying an item as a normal event,
- \*Classifying an item as an unknown attack,
- \*Match audit trial data to the rules it gives rise to.

IDDM (Intrusion Detection using Data Mining Technique) [2] is a real-time NIDS for misuse and anomaly detection. It applies association rules, met rules, and characteristic rules. It employs data mining to produce description of network data and uses this information for deviation analysis.

MADAM ID (Mining Audit Data for Automated Models for Intrusion Detection) [3] is one of the best known data mining projects in intrusion detection. It is an off-line IDS to produce anomaly and misuse intrusion detection models. Association rules and frequent episodes are applied in MADAM ID to replace hand-coded intrusion patterns and profiles with the learned rules.

In [4], the authors propose a method of intrusion detection using an evolving fuzzy neural network. This type of learning algorithm combines artificial neural network (ANN) and fuzzy Inference systems (FIS), as well as evolutionary algorithms. They create an algorithm that uses

fuzzy rules and allow new neurons to be created in order to accomplish this. They use Snort together data for training the algorithm and then compare their technique with that of an augmented neural network.

In [5], a statistical neural network classifier for anomaly detection is developed, which can identify UDP flood attacks. Comparing different neural network classifiers, the back propagation neural network (BPN) has shown to be more efficient in developing IDS. In [6] the author uses the back propagation method by Sample Query and Attribute Query for the Intrusion Detection, analyzing and identifying the most important components of training data. It could reduce processing time, storage requirement, etc.

In [7], Axellson wrote a well-known paper that uses the Bayesian rule of conditional probability to point out that implication of the base-rate fallacy for intrusion detection. In [8], a behavior model is introduced that uses Bayesian techniques to obtain model parameters with maximal a-posterior probabilities. Their work is similar to our, to the extent that Bayesian statistics are employed. However, the difference lies in that; we use naive bayes for our model.

At IBM, Kephart and Arnold [9] developed a statistical method for automatically extracting malicious executable signatures. Their research was based on speech recognition algorithms and was shown to perform almost as good as a human expert at detecting known malicious executables. Their algorithm was eventually packaged with IBM's antivirus software.

Lo et al. [10] presented a method for filtering malicious code based on "tell-tale signs" for detecting malicious code. These were manually engineered based on observing the characteristics of malicious code. Similarly, filters for detecting properties of malicious executables have been proposed for UNIX systems as well as semiautomatic methods for detecting malicious code. Unfortunately, a new malicious program may not contain any known signatures so traditional signature-base methods may not detect a new malicious executable. In an attempt to solve this problem, the anti-virus industry generates heuristic classifiers by hand. This process can be even more costly than generating signatures, so finding an automatic method to generate classifiers has been the subject of research in the anti-virus community. To solve this problem, different IBM researchers applied Artificial Neural Networks (ANNs) to the problem of detecting boot sector malicious binaries. An ANN is a classifier that models neural networks explored in human cognition. Because of the limitations of the implementation of their Classifier, they were unable to analyze anything other than small boot sector viruses which comprise about 5% of all malicious binary

Using an ANN classifier with all bytes from the boot sector malicious executables as input, IBM researchers were able to identify 80–85% of unknown boot sector malicious executables

successfully with a low false positive rate (< 1%). They were unable to find a way to apply ANNs to the other 95% of computer malicious binaries. In similar work, Arnold and Tesauro [11] applied the same techniques to Win32 binaries, but because of limitations of The ANN classifier they were unable to have the comparable accuracy over new Win32 binaries. Our method is different because we analyzed the entire set of malicious executables instead of only boot-sector viruses, or only Win32 binaries. Our technique is similar to data mining techniques that have already been applied to Intrusion Detection Systems by Lee et al. [13, 14]. Their methods were applied to system calls and network data to learn how to detect new intrusions. They reported good detection rates as a result of applying data mining to the problem of IDS. We applied a similar framework to the problem of detecting new malicious executables.

**ANALYSIS OF PROBLEM:** - Current virus scanner technology has two parts a signature-based detector and a heuristic classifier that detects new viruses. The classic signature-based detection algorithm relies on signatures (unique telltale strings) of known malicious executables to generate detection models. Signature-based methods create a unique tag for each malicious program so that future examples of it can be correctly classified with a small error rate. These methods do not generalize well to detect new malicious binaries because they are created to give a false positive rate as close to zero as possible. Whenever a detection method generalizes to new instances, the tradeoff is for a higher false positive rate. Heuristic classifiers are generated by a group of virus experts to detect new malicious programs. This kind of analysis can be time-consuming and oftentimes still fail to detect new malicious executables.

**INTRUSION DETECTION:**-An Intrusion Detection System (IDS) inspects the activities in a system for suspicious behavior or patterns that may indicate system attack or misuse. There are two main categories of intrusion detection techniques; Anomaly detection and Misuse detection. The former analyses the information gathered and compares it to a defined baseline of what is seen as "normal" service behavior, so it has the ability to learn how to detect network attacks that are currently unknown. Misuse Detection is based on signatures for known attacks, so it is only as good as the database of attack signatures that it uses for comparison. Misuse detection has low false positive rate, but cannot detect novel attacks. However, anomaly detection can detect unknown attacks, but has high false positive rate. The specific attack are discussed in more detail in the following section

**NETWORKING ATTACK:** The simulated attacks were classified, according to the actions and goals of the attacker. Each attack type falls into one of the following four main categories

\*Denials-of Service (DOS) attacks have the goal of limiting or denying services provided to the user, computer or network. A common tactic is to severely overload the targeted system. (e.g. apache, smurf, Neptune, Ping of death, back, mail bomb, udpstorm, SYNflood, etc.).

\*Probing or Surveillance attacks have the goal of gaining knowledge of the existence or configuration of a computer system or network. Port Scans or sweeping of a given IP-address range typically fall in this category. (e.g. saint, port sweep, mscan, nmap, etc.).

\*User-to-Root (U2R) attacks have the goal of gaining root or super-user access on a particular computer or system on which the attacker previously had user level access. These are attempts by a non-privileged user to gain administrative privileges (e.g. Perl, xterm, etc.).

\* Remote-to-Local (R2L) attack is an attack in which a user sends packets to a machine over the internet, which the user does not have access to in order to expose the machine vulnerabilities and exploit privileges which a local user would have on the computer (e.g. xclock, dictionary, guest\_password, phf, send mail, xsnoop, etc)

**PROPOSED WORK:-**In Bayesian classification, we have a hypothesis that the given data belongs to particular class. We then calculate the probability for the hypothesis to be true. This is among the most practical approaches for certain types of problems. The approach requires only one scan of the whole data. Also, if at some stage there are additional training data, then each training example can incrementally increase/decrease the probability that a hypothesis is correct. Thus, a Bayesian network is used to model a domain containing uncertainty. Consider the following example where a farmer has a bottle of milk that can be either infected or clean. She also has a test that determines with a high probability whether the milk is infected or not (i.e. the outcome of the test is either positive or negative). This situation can be represented with two random variables, infected and positive. The variable infected is true when the milk is actually infected and false otherwise. The variable positive is true when the test claims that the milk is infected and false when the outcome of the test is negative. Note that, it is possible that the milk is clean when the test data has a positive outcome and vice versa.

**Naive Bayes:-**The Naive Bayes model is a heavily simplified Bayesian probability model. In this model, consider the probability of an end result given several related evidence variables. The probability of end result is encoded in the model along with the probability of the evidence variables occurring given that the end result occurs. The probability of an evidence variable given that the end result occurs is assumed to be independent of the probability of other evidence variables given that end results occur. Now we will consider the alarm example using a Naive Bayes classifier. Assume that we have a set of examples that monitor some attributes such as whether it is raining, whether an earthquake has occurred etc. Lets assume that we also

know, using the monitor, about the behavior of the alarm under these conditions. In addition, having knowledge of these attributes, we record whether or not a theft actually occurred. We will consider the category of whether a theft occurred or not as the class for the naïve Bayes classifier. This is the knowledge that we are interested in. The other attributes will be considered as knowledge that may give us evidence that the theft has occurred. Figure 1 below shows the framework for a Naive Bayesian model to perform intrusion detection. The naïve Bayes classifier operates on a strong independence assumption. This means that the probability of one attribute does not affect the probability of the other. Given a series of  $n$  attributes, the naïve Bayes classifier makes  $2^n$  independent assumptions. Nevertheless, the results of the Naive Bayes classifier are often correct. The work reported in examines the circumstances under which the naïve bayes classifier performs well and why. It states that the error is a result of three factors: training data noise, bias, and variance. Training data noise can only be minimized by choosing good training data. The training data must be divided into various groups by the machine learning algorithm. Bias is the error due to groupings in the training data being very large. Variance is the error due to those groupings being too small.

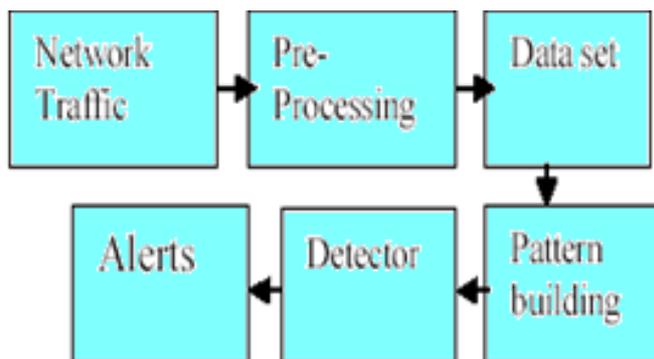


Figure1. The Framework of the Intrusion Detection Model.

In the training phase, the naïve bayes algorithm calculates the probabilities of a theft given a particular attribute and then stores this probability. This is repeated for each attribute, and the amount of time taken to calculate the relevant probabilities for each attribute. In the testing phase, the amount of time taken to calculate the probability of the given class for each example in the worst case is proportional to  $n$ , the number of attributes. However, in worst case, the time taken for testing phase is same as that for the training phase.

#### Intrusion Detection System type

a) Anomaly detection:-

Anomaly detection can detect unknown attacks, but has high false positive rate

#### Goals

- a) High detection rates
- b) Low false negative alarms
- c) Low false positive alarms
- d) Less CPU cycles
- e) Quick detection rates

#### Problem

Detect intrusion quickly with low false alarm rate and high intrusion detection rate.

#### Approach

Naive Bayes Classifiers

#### Data collection

System properties like CPU, memory, network connections, number of threads.

#### Perform on

OS Window 2007

#### Implementation

We have proposed a framework of NIDS based on Naïve Bayes algorithm. The framework builds the patterns of the network services over data sets labeled by the services. With the built patterns, the Framework detects attacks in the datasets using the naive Bayes Classifier algorithm. Compared to the neural network based approach, our approach achieve higher detection rate, less time consuming and has low cost factor. However, it generates somewhat more false positives. As a naïve Bayesian network is a restricted network that has only two layers and assumes complete independence between the information nodes. This poses a limitation to this research work. In order to alleviate this problem so as to reduce the false positives, active platform or event based classification may be thought of using Bayesian network

#### **APPLICATION:-**

1. To detect DOS attacks in networks
2. To detect multiple drop packet sources in network

3. To detect intrusion in the network for military computers
4. To detect intrusion in the network for Big Organization computer

**CONCLUSION:-**We have proposed a framework of NIDS based on Naive Bayes algorithm. The framework builds the patterns of the network services over data sets labeled by the services. With the built patterns, the Framework detects attacks in the datasets using the naive Bayes Classifier algorithm. Compared to the neural network based approach, our approach achieve higher detection rate, less time consuming and has low cost factor. However, it generates somewhat more false positives. As a naive Bayesian network is a restricted network that has only two layers and assumes complete independence between the information nodes. This poses a limitation to this research work. In order to alleviate this problem so as to reduce the false positives, active platform or event based classification may be thought of using Bayesian network. We continue our work in this direction in order to build an efficient intrusion detection model.

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